



2021 House Rules
U11 Mosquito (9 & 10) and U13 Pee wee (11 & 12)
Combined Division

Visiting Team:

- Set up field - Bases to be placed - field raked and lined. Bases 70 ft apart. Pitching distance 48 ft. at Cariboo Field and at Rotary 60 foot bases and 45 foot mound.

Home Team:

- Puts away all field equipment, rakes the field, and locks all gates, field house, concession, etc.
- Bathrooms are to be cleaned and are to be locked prior to leaving the field or they will be locked for future games.

Equipment Requirements:

Players:

- Rubber cleats (optional). No Metal Cleats.
- Athletic supporter and helmets with chin straps are mandatory for all games and practices (Jock or Jill/ Helmet straps) • Baseball glove
- Shorts are not to be worn on the field
- Uniform is mandatory – including ball cap ****Shirts are to be tucked in at all times**** Coach and umpire to enforce • Bats (optional) – maximum size as per pee wee 33” long x 2 ¾” diameter. Tape 16” from the handle. Wood or wood composite is allowed.

Game and Field Rules:

- Games are to ***begin on time as assigned*** and will last 7 innings or 1.5 hours total from the scheduled start time (e.g. **6:00 pm start – 7:30 pm end**).
- **Scheduled game times will be strictly enforce by the Umpires**
- Time Limit- no new innings to start after 1 1/4 hours (e.g. **no new innings to start after 7:14 pm**) • If inning in progress does not finish within the allocated time of 1.5 hrs. The score of the previous inning will stand. • **The last inning may be an open inning if agreed to by the coaches (but time limit is still in effect). If this inning is not completed within the regulation time, the previous inning score will stand.**
- Games ending in a tie will remain as a tie.
- **5** run limit per inning.
- A **10** run mercy rule will be in effect after the 5th inning or the final open inning. **(To be enforced by**

the Umpires). • The umpires will provide game balls. Each team to ensure game balls are given back to the umpires at the end of the game.

• Balks are called. Umpire can give one warning to a pitcher per game.

Base Stealing Rules:

- Lead offs are allowed ONLY on Cariboo field. NO lead offs on Rotary/Lebourdais field.
- Stealing is allowed, NOTE:
 - On Rotary Park runner can only steal once pitched ball crosses home plate.
- On Cariboo Field runner can lead off and steal.
- No stealing bases, or advance on passed ball or overthrow, if a team has an 8 run lead.
- Slide and avoid rule is in effect.

Pitching

- A maximum of 8 warm up pitches are allowed when a pitcher is replaced in an inning under normal play. If a pitcher is replaced due to injury the replacement pitcher may have as many pitches as needed to warm up at the discretion of the umpire.
- No fake throw to first or third by pitcher while touching the pitching rubber, this will be considered a Balk. (as per Official Rules of Baseball 8.05)
- Mosquito pitchers can pitch on Rotary and Cariboo fields.
- Mosquitoes are to be selected first as the pitchers on the Rotary field. Pee Wee players can only pitch on the Rotary field if there are no mosquito players available to pitch.

From 2021 BC Minor Rule Book, Rule 24 (Spring Season)

24.01 Number of Pitches and Required Rest

11U

1-25 Pitches = No Rest

26-40 Pitches = 2 Night Rest

41-55 Pitches = 3 Nights Rest

56-65 Pitches = 4 Nights Rest

66-75 Pitches = 5 Nights Rest

13U

1-35 pitches = no rest

36-55 pitches = 2 nights rest

56-75 pitches = 3 nights rest

Note #1: Pitches thrown in warm-up, bullpen, or ruled no pitch by the umpire because time was called prior to the pitch, or thrown when ruled no pitch due to a balk do not count towards pitch count.

Note #2: Pitch count is recorded after each game. A pitcher who requires rest after the first game of the day cannot pitch in the second game. Example: A 15U (Bantam) AAA pitcher who throws 50 pitches in game one is ineligible to pitch in game two.

Note #3: "If a pitcher has two appearances on the same day his total pitch count for the day is combined for the purpose of rest. Example 1: A 15U (Bantam) AAA pitcher who throws 30 pitches in game one and 40 pitches in game two has thrown 70 pitches for the day and requires 2 nights rest.

Note #4: "The following is a definition of a night's rest. Example: Pitcher requires three nights rest after throwing a 1PM game on a Sunday. Pitcher rests Sunday night, Monday night, and Tuesday night and can pitch when he wakes up on Wednesday morning.

Note #5 The total number of pitches thrown by an ambidextrous pitcher are counted for the purpose of calculating pitch count, regardless of which arm or combination there-of is throwing

24.02 Exceeding Limits to Finish Batter

A pitcher is permitted to exceed the maximum limit (for a day) to complete pitching to a batter.

Note #1: Example #1: Pitcher starts a hitter at 43 pitches. At the end of the hitter the pitcher has thrown 47 pitches and the pitcher is removed. The pitcher's pitch count is recorded as 47 and he requires two nights rest. Example 2: Pitcher starts a hitter at 93 pitches. At the end of the hitter the pitcher has thrown 97 pitches. The pitcher must be removed and his pitch count is recorded as 95.

24.03 Pitching on Consecutive Days

Pitchers are not permitted to pitch on four (4) consecutive days. A player can only pitch on a third (3rd) consecutive day if ALL the following conditions are met....

- (i) Games are during Spring Tournaments, Summer, Single Seasons or Provincials
- (ii) His/her total pitch count on the 2 previous days does not exceed Spring "no rest" limit during Spring and does not exceed the Single Season or Summer Season "no rest" limit for his/her Division as defined under Rule 24.01.

Example: A 13U pitcher may only pitch on a 3rd day, if his/her combined total for days 1 and 2 does not exceed 35 pitches.

24.04 Pitching and Catching on the same day

Pitching and catching on the same day is permitted at all age divisions in league and championship play between B.C.B.A. teams unless a tournament is a Western or National hosted in BC, in which case the current Canadian Baseball Rule applies.

NOTE: QMBA in house rule is the pitcher and catcher may not swap positions in the same defensive inning, the switch must be made between innings, this to avoid delays in the game while the catching gear is changed.

24.06 Pitcher Removed

A pitcher may not pitch twice in the same game. A pitcher who is removed for a pinch hitter or pinch runner during an offensive inning is considered to have been removed from

the game as a pitcher for the purpose of this rule. A coach will be permitted to make a second trip to his/her pitcher during the same batter (if the pitcher's pitch count is approaching the minimum rest requirement) to make a pitching change.

NOTE: Once a pitcher has been removed from the mound and replaced by a player on the bench the original player may not pitch again in the same game.

NOTE: A pitcher may pitch twice in the same inning. The pitcher may change positions with any position, except catcher, in the same inning and then switch back again. This is only allowed once per inning. If the replacement pitcher starts the next inning the original pitcher may not pitch again in the same game.

Players:

- All players bat.
- Unlimited entry.
- No player shall sit more than 1 consecutive innings.
- No player shall sit twice until all players have sat at least once, during schedule
- All players must have the opportunity to play at all positions, if capable or are

safe to do so. **Coaches:**

- **Arguing with umpires, or other coaches will not be tolerated**

BC Minor rule for approaching the umpires as per Sec. 13.11:

13.11 Non-Confrontational or Verbal Abuse between Coaches, Players and Umpires (All Divisions) Divisions)

Coaches may call time and calmly approach an umpire to:

- (a) Request an interpretation of a rule and/or respectfully communicate to the umpire the rule that the coach believes applies to the situation.
- (b) Request an explanation of a judgement call for the purpose of understanding what the umpire actually judged to have happened on a play in order to determine if the umpire applied the correct rule.
- (c) Request that an umpire seek help from his partner on a play where an umpire typically may get help (such as a dropped ball, rule interpretation, pulled foot, etc.).
The umpire is not required to get help and his decision to get help cannot be argued.
- (d) Make a substitution
- (e) Raise a safety concern

Coaches, Players and spectators may NOT:

- (a) Argue any judgement call by an umpire
- (b) Make any comments regarding balls and strikes
- (c) Request an interpretation of a rule, an explanation of a judgement call, or request any umpire get help by yelling to the umpire from the coach's box or dugout or on the way to speak to the umpire
- (d) Argue any call by making comments to a third party
- (e) Make any gesture that shows public disagreement with an umpire's decision

- Coaches are responsible to control their own team players, parents and fans.
- Fans abusing umpires or coaches can result in team forfeit. Forfeit score is 7-0. No game played once forfeited. • Home team coach is responsible for stands and controlling parents. Once the coach is warned by umpire to control stands, the coach has 2 minutes to resolve any issue by removing problem or else forfeit.
- Sign umpire timesheet.

Team Duties:

- Each team to supply one scorekeeper for their team.
- In the event umpires are not scheduled for the game or unavailable, the home team will supply the plate umpire and the visiting team will be responsible for the 1st base umpire.

Scores and Scorebooks:

- Scorebooks are to be maintained by all teams.
- All Score sheets are kept by the Coaches and turned in to the Division Coordinators at the end of the season. • Umpires to get a game slip signed by both coaches, then submit for payment.

No tobacco products on or off the field, this includes all spectators.

Dugouts must be *swept and cleaned* following games or practice use.

All complaints are to be directed to the Division Coordinator prior to informing the Executive.

All complaints must be made in *written form*.